Lyapunov Optimization: An Introduction

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Lyapunov Optimization

January 25, 2019 1 / 18

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A Brief Introduction

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A Brief Introduction

2 How it works

- (Continuous) Optimization Problems
- Stochastic Optimization Problems
- How to Construct Virtual Queues
- Lyapunov Function
- Drift-Plus-Penalty Algorithm

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A Brief Introduction

2 How it works

- (Continuous) Optimization Problems
- Stochastic Optimization Problems
- How to Construct Virtual Queues
- Lyapunov Function
- Drift-Plus-Penalty Algorithm

3 Performance Analysis

- Average Penalty Analysis
- Average Queue Size Analysis
- Trade-off by Tuning V

A Brief Introduction

2 How it works

- (Continuous) Optimization Problems
- Stochastic Optimization Problems
- How to Construct Virtual Queues
- Lyapunov Function
- Drift-Plus-Penalty Algorithm

3 Performance Analysis

- Average Penalty Analysis
- Average Queue Size Analysis
- Trade-off by Tuning V

Conclusion

A Brief Introduction

How it works

- (Continuous) Optimization Problems
- Stochastic Optimization Problems
- How to Construct Virtual Queues
- Lyapunov Function
- Drift-Plus-Penalty Algorithm
- B) Performance Analysis
 - Average Penalty Analysis
 - Average Queue Size Analysis
 - Trade-off by Tuning V

Conclusion

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A Brief Introduction

Lyapunov optimization refers to the use of a Lyapunov function to optimally control a dynamical system.

Lyapunov function

Lyapunov functions are used extensively in control theory to ensure different forms of **system stability**. The state of a system at a particular time is often described by a multi-dimensional vector. A Lyapunov function is a **nonnegative scalar measure** of this multi-dimensional state. Typically, the function is defined to grow large when the system moves towards undesirable states. System stability is achieved by taking control actions that make **the Lyapunov function drift** in the negative direction towards zero.

Lyapunov drift (the Lyapunov function drift)

Adding a weighted penalty term to the Lyapunov drift and **minimizing the sum** leads to the drift-plus-penalty algorithm for joint network stability and penalty minimization.

3

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A Brief Introduction



- (Continuous) Optimization Problems
- Stochastic Optimization Problems
- How to Construct Virtual Queues
- Lyapunov Function
- Drift-Plus-Penalty Algorithm
- B) Performance Analysis
 - Average Penalty Analysis
 - Average Queue Size Analysis
 - Trade-off by Tuning V

Conclusion

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(Continuous) Optimization Problems

Optimization Problem

The standard form of a continuous optimization problem is

$$\mathcal{P}_1: \min_{\mathbf{x} \in \mathbb{R}^n} f(\mathbf{x})$$

s.t. $c_i(\mathbf{x}) \le 0, i = 1, 2, ..., k$
 $h_j(\mathbf{x}) = 0, j = 1, 2, ..., l,$

where

- f : ℝⁿ → ℝ is the objective function to be minimized over the n-variable vector x;
- 2 $c_i(\mathbf{x}) \leq 0$ are called inequality constraints;
- **(3)** $h_j(\mathbf{x}) = 0$ are called equality constraints, and
- $k, l \ge 0.$

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Stochastic Optimization Problems

Random events happen in every time slot t for $t \in \mathcal{T}.$ In every time slot,

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$$\mathbf{w}(t) \triangleq [w_1(t), w_2(t), ..., w_n(t)] \in \Omega^n$$
 are the **i.i.d.** random events;

2 $\alpha(t) \triangleq [\alpha_1(t), \alpha_2(t), ..., \alpha_m(t)] \in \mathcal{A}^m$ are the control actions.

According to the random events $\mathbf{w}(t)$ already happened, the system (decision maker) takes control actions $\boldsymbol{\alpha}(t)$ in a certain way. Therefore, for the optimization goal p(t), we have

$$p(t) = P(\mathbf{w}(t), \boldsymbol{\alpha}(t)), \tag{1}$$

where $P(\cdot)$ is a **certain** function (e.g., the way we calculate latency). Besides the optimization goal p(t), other variables in the system who can affect the optimality $y_k(t), k \in \mathcal{K}$ (power consumption, available bandwidth, etc.) are also impacted by the taken control actions. Thus we have

$$y_k(t) = Y_k(\mathbf{w}(t), \boldsymbol{\alpha}(t)), k \in \{1, ..., K\},$$
 (2)

where $\forall k \in \{1, ..., K\}, Y_k(\cdot)$ are all **certain** functions.

Stochastic Optimization Problems

Stochastic Optimization Problem

Minimize a **time average** optimization goal under serveral constraints in a time horizon which is slotted. The independent variables are the control actions to cope with the random events.

$$\mathcal{P}_2: \min_{\forall t, \boldsymbol{\alpha}(t) \in \mathcal{A}^m} \lim_{T \to \infty} \frac{1}{T} \sum_{t=0}^{T-1} \mathbb{E}[p(t)]$$
(3)

s.t.
$$\lim_{T \to \infty} \frac{1}{T} \sum_{t=0}^{T-1} \mathbb{E}[y_k(t)] \le 0, k \in \{1, ..., K\},$$
 (4)

where p(t) is obtained by (1), $y_k(t)$ is obtained by (2).

1 Why **Expectation** $\mathbb{E}[\cdot]$?

Why time average?

Virtual Queues

For every constraints $y_k(t), k \in \mathcal{K}$ define a virtual queue with initial backlog 0:

$$Q_k(t+1) = \max\{Q_k(t) + y_k(t), 0\}, k \in \{1, ..., K\}.$$
(5)

How to control queues to ensure (2) always stand up?

According to (5), we have $y_k(t) \le Q_k(t+1) - Q_k(t)$. Then we calculate the sum on time slots and take the Expectation:

$$\frac{1}{T}\sum_{t=0}^{T-1}\mathbb{E}[y_k(t)] \le \frac{\mathbb{E}[Q_k(T)]}{T}, k \in \{1, ..., K\}.$$
(6)

If the following constraint set up:

$$\lim_{T \to \infty} \frac{\mathbb{E}[Q_k(T)]}{T} = 0, k \in \{1, ..., K\},$$
(7)

The constraint (2) always set up.

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The Derivate Stochastic Optimization Problem

The derivate problem

The new problem derivated from \mathcal{P}_2 and (7) is defined as

$$\mathcal{P}_3: \min_{\forall t, \boldsymbol{\alpha}(t) \in \mathcal{A}^m} \lim_{T \to \infty} \frac{1}{T} \sum_{t=0}^{T-1} \mathbb{E}[p(t)]$$
(8)

$$s.t.$$
 (7).

Actually, a queue $Q_k(t)$ that satisfies the above limit equation is said to be mean rate stable.

Other degree of Stability:

$$\exists \delta \le 0, \lim_{T \to \infty} \frac{\mathbb{E}[Q_k(T)]}{T} \le \delta, k \in \{1, ..., K\}.$$
(9)

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Lyapunov Function

How to solve \mathcal{P}_3 with asymtotically optimality?

Lyapunov function

A Lyapunov function is a nonnegative scalar measure of this multi-dimensional state. Denote the queue vector as $\Theta(t) \triangleq [Q_1(t), ..., Q_K(t)]$, the Lyapunov function is defined by

$$L(\boldsymbol{\Theta}(t)) \triangleq \frac{1}{2} \sum_{k=1}^{K} Q_k(t)^2.$$
(10)

Lyapunov drift is defined as $\Delta(\Theta(t)) \triangleq L(\Theta(t+1)) - L(\Theta(t)).$

Because of (5), $Q_k(t+1)^2 \leq (Q_k(t)+y_k(t))^2, k \in \{1,...,K\}$. Calculate the sum of all queues' backlog, we can obtain that

$$\Delta(\Theta(t)) = \frac{1}{2} \sum_{k=1}^{K} Q_k(t+1)^2 - \frac{1}{2} \sum_{k=1}^{K} Q_k(t)^2$$

$$\leq \frac{1}{2} \sum_{k=1}^{K} y_k(t)^2 + \sum_{k=1}^{K} Q_k(t) y_k(t) \leq B + \sum_{k=1}^{K} Q_k(t) y_k(t). \quad (11)$$

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January 25, 2019 11 / 18

Drift-Plus-Penalty Expression

In order to keep the queue stable, we have to minimize the optimization goal p(t) and Lyapunov drift simultaneously, tuned by parameter V.

Drift-plus-penalty problem

$$\mathcal{P}_{4}: \min_{\forall t, \boldsymbol{\alpha}(t) \in \mathcal{A}^{m}} \mathbb{E}[\Delta(\boldsymbol{\Theta}(t)) + V \cdot p(t) | \boldsymbol{\Theta}(t)]$$

$$s.t. \quad (7).$$
(12)

We cannot solve \mathcal{P}_4 in every independent time slot! Thus we have

The upper bound of drift-plus-penalty

$$\mathcal{P}_{5}: \min_{\forall t, \boldsymbol{\alpha}(t) \in \mathcal{A}^{m}} \mathbb{E}[B + V \cdot p(t) + \sum_{k=1}^{K} Q_{k}(t)y_{k}(t)|\boldsymbol{\Theta}(t)]$$
(13)
s.t. (7).

(日)

Drift-plus-penalty algorithm

In every time slot take the following procedure:

- At the beginning of the *t*th time slot, obtain random events and queues' backlog: w(t), Θ(t).
- 2 Solve the following problem to obatin the optimal control action $\boldsymbol{\alpha}^*(t)$:

$$\boldsymbol{\alpha}^{*}(t) = \operatorname*{argmin}_{\boldsymbol{\alpha}(t)\in\mathcal{A}^{m}} \mathbb{E}[B + V \cdot p(t) + \sum_{k=1}^{K} Q_{k}(t)y_{k}(t)|\boldsymbol{\Theta}(t)].$$
(14)

3)
$$orall k \in \{1,...,K\}$$
, according to (5) to update $Q_k(t).$

▷ Why constraint (7) is not considered in the algorithm?
 ▷ How to solve the problem in Step. 2?

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A Brief Introduction

2) How it works

- (Continuous) Optimization Problems
- Stochastic Optimization Problems
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Conclusion

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Average Penalty Analysis

w-only policy is a stationary and random method to obtain $\alpha^{\dagger}(t)$ depend only on the observed $\mathbf{w}(t)$. i.e., for every possible random event $\mathbf{w}(t) \in \Omega^n$, w-only policy decide $\alpha^{\dagger}(t)$ according to a conditional probability distribution:

$$\boldsymbol{\alpha}^{\dagger}(t) = \operatorname*{argmax}_{\boldsymbol{\alpha}(t) \in \mathcal{A}^m} \Pr(\boldsymbol{\alpha}(t) | \mathbf{w}(t)).$$
(15)

Optimal w-only policy

Optimal w-only policy is an w-only policy under the following conditions:

$$P(\mathbf{w}(t), \boldsymbol{\alpha}^{\star}(t)) = p^{\star}, \tag{16}$$

$$Y_k(\mathbf{w}(t), \boldsymbol{\alpha}^{\star}(t)) \le 0, k \in \{1, ..., K\},$$
 (17)

where

$$p^{\star} = \min\Big(\lim_{T \to \infty} \frac{1}{T} \sum_{t=0}^{T-1} \mathbb{E}[p(t)]\Big).$$
(18)

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Performance Analysis

Analysis on optimality and queue size (proof on \smile) > Optimality gap: $O(\frac{1}{V})$

$$\sum_{t=0}^{T-1} \mathbb{E}[p(t)|\Theta(t)] \le p^* + \frac{B}{V}.$$
(19)

 \triangleright Average queue size: O(V)

$$\frac{1}{T} \sum_{t=0}^{T-1} \sum_{k=1}^{K} \mathbb{E}[Q_k(t)|\Theta(t)] \leq \frac{B'}{\epsilon} + \mathbb{E}[L(\Theta(0))] - \mathbb{E}[L(\Theta(T))]$$
$$\leq \frac{B + V(p_{max} - p_{min})}{\epsilon}.$$
(20)

 \triangleright Constraint (7) can always be satisfied:

$$\forall k \in \{1, \dots, K\}, \lim_{T \to \infty} \frac{\mathbb{E}[Q_k(T)]}{T} = 0.$$

- 20

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A Brief Introduction

How it works

- (Continuous) Optimization Problems
- Stochastic Optimization Problems
- How to Construct Virtual Queues
- Lyapunov Function
- Drift-Plus-Penalty Algorithm
- 3 Performance Analysis
 - Average Penalty Analysis
 - Average Queue Size Analysis
 - Trade-off by Tuning V

Conclusion

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Conclusions

- Lyapunov Optimization can only obtain asymtotically optimality, i.e. O(¹/_V).
- A longer time horizon is needed to obtain a better solution.
- Selation between the length of time horizon and the time average queue size?

Time for Case Study :-)

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